



Minecraft Code of Conduct

Honesty

- We are a community of explorers and builders who work together with kindness and honesty.
- We will not take resources (things) such as materials, objects, tools, dyes, food, flowers, wood that other people have collected.
- We will not loot other people's chests, or take any objects from their builds.
- We will tell the truth and understand we will be asked to leave if we cannot.

Behaviour

- We will respect each other's build and work.
- We will not damage anything others have made.
- We will treat all players with kindness and respect.
- We will not attack or hurt other players on purpose. If we accidentally hit another player we will apologize and return any item that we collect from them immediately.

Helping Others

- We will help other people learn how to build. We will tell them (kindly!) if we are too busy to help.
- We will share information if we have it.
- Little kids make mistakes more than bigger kids! We will show patience and kindness and help everyone to be successful!

Where do we build?

- We build on land that we have claimed for ourselves. This land must be a reasonable distance from other people's builds! Use 1 min Minecraft walking distance as a guide, or ask a librarian for advice on where to build!
- If you want to build nearer, or with anyone else – you need to ask first and get their permission.
- What happens if a player breaks our Charter
- Anyone who is not respecting others will be asked to take a break from the game. It is not acceptable to be unkind to others – even if you are angry or upset.
- Players who break our charter agreement will receive a warning for their first mistake, and we will give them some help to remember how to follow our agreed rules.
- The librarians will email the player and their caregivers when a player breaks the charter.
- Players who repeatedly break the rules will be asked to leave the program.

What if you are having a problem?

If you are having a problem with other players you should contact one of the Librarians.

You can directly message librarians on Minecraft using /msg PlayerName (replacing PlayerName with the username of the librarian online). You can also send the Library an email at askthelibrary@portmoody.ca.